

🎓 Final-year Computer Engineering student | Backend + AI + Web + Game + (App available on play store to play)

## EDUCATION

**Don Bosco Institute of Technology**, University of Mumbai

- Bachelor of Technology in Computer Engineering - *Expected June 2026*

**Jr. BITS, College**, Kalyan (West)

- Higher Secondary Certificate (HSC), Maharashtra Board - *July 2022*

**St. Jude's High School**, Kalyan (East)

- Secondary School Certificate (SSC), Maharashtra Board - *June 2020*

## Experience

- **The Data Duck** — *Remote Internship*  
Contributed to 3 client projects, automating Shopify workflows via Zapier and building 2 hybrid mobile interfaces in Ionic.
- **Don Bosco's ERP Project**  
Designing and developing a Laravel-based ERP platform to centralize faculty and student data management.

## Technical Skills

- **Programming Languages:** C++, PHP, Python, JavaScript.
- **Frameworks & Libraries:** Laravel, CodeIgniter, React, Ionic, Flutter, Bootstrap, Dialogflow, OpenAI API.
- **Tools & Platforms:** Git, Firebase, MySQL, Figma, Unity, Android Studio, VS Code.

## Website Development

- **TextPress** – Website using a proprietary text compression algorithm, reducing file sizes by 40%.
- **EZbuy** – E-commerce site with hubs, AI recommendations, visual search, and chatbot integration.

## Game Development

- **3D Space Shooter** – Space combat game on Google Play Store, built using Unity and C#.
- **Dragon's Journey** – 2D dragon flight game, enemy AI, on Google Play Store.
- **Ninja Runner** – 2D endless runner created for Game Jam on Itch.io using Godot Engine.

## Application Development

- **Smart Society** – App for managing apartment roles, communications, and expenses.
- **AI Personality** – Custom AI chatbot with personality modes (MUI GPT, OpenAI API) to boost user engagement.
- **Tracker** – Product scanning, expiration tracking, cart monitoring, cost calculation, medication reminders.

## Certifications, Wins & Soft skills

- **Code in Place** — Stanford University, Python (6-month program) — *June 2023*
- **Unity Engine** — ACM Workshop, DBIT — *September 2023*
- **Go Programming** — Code Learning Workshop — *February 2023*
- **JavaScript** — Codelabs — *June 2024*
- **Full Stack Web Development** — Edureka! — *July 2024*

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## Leadership

- **E-Cell, DBIT** — Design & Branding Coordinator — *July 2023*
- **NSS, DBIT** — Head, Student Tech Mentorship — *March 2025*
- **Math-o-Mania** — Team Leader — *Feb 2024 – February 2025*

## Wins & Extracurricular

- **Winner** — Math-o-Mania (February 2025), Treasure Hunt (March 2023), Murder Mystery (March 2024).
- **Runner-Up** — Godot Game Development (March 2025), Math-o-Mania (March 2024).
- **3rd Place** — Reel-a-thon (March 2025), Fashion Show (February 2024).

## Soft skills

- **Languages:** English, Hindi, Marathi
- **Soft Skills:** Leadership, Work Well Under Pressure, Problem-Solving Skills, Communication Skills, Debugging.
- **Interests:** Chess, Cooking, Badminton, Dancing

Active NSS volunteer (July 2023 – April 2025): participated in cleanups, plantations, blood drives, awareness campaigns, rural education workshops, and eco-village development; contributed as event volunteer and performer.

## Links

- **GitHub:** <https://github.com/vazsalvi>
- **LinkedIn:** <https://www.linkedin.com/in/salvi-vaz-56a3b628a/>
- **Portfolio:** <https://vazsalvi.com/>
- **Chess:** [https://www.chess.com/member/saltan\\_2vi](https://www.chess.com/member/saltan_2vi)
- **LeetCode:** <https://leetcode.com/u/vazsalvi/>